Wayfinding Wonders – Trail A

From Brindley Heath
to Cannock Chase Visitor Centre - Marquis Drive

20-35mins

Start Location – On foot
https://maps.app.goo.gl/CgxbqUQybMUtgSQX8

Enter via Brindley Heath Road, Hednesford onto existing Heritage Trail.
Along the track you will find Bench 1.



Start Location - From Car Park
If you've come by car etc, start from 'Brindley Heath Car Park'. - Height Restrictions apply.

Start Location
https://maps.app.goo.gl/18LWsvHHDtPvhPHw8

Once parked face the entrance, turn left, beyond the Hednesford Town Council sign. Bench 1 is located here.



Bench 1 – Pine Trees
This bench was designed by local residents and funded by Hednesford Town Council and Cannock Chase Council working with artist Anthony Hammond.



Continue along track through ‘Brindley Heath Car Park’ and beyond. Follow track to Bench 2.	
Bench 2 – Toadstool Head along the track up the hill and continue along the top.	
Bench 3 - Heron Take in the views then follow the bend to the right.	
You’ll reach the ‘concrete pad’. Walk straight across.	

Bear right up the hill on the wide tarmac path.	
There's a bench at the top for a rest with a lizard on it, if you need it. **However, if you choose to rest, you need to return back onto the top of the tarmac path and go straight**. Follow the pathway until you reach Bench 4 – Pine Trees.	
Bench 4 – Pine Trees Face the bench and take the left hand side track along the blue RAF marked trail.	
Continue on path until you reach a junction. Bear left.	

Continue on path and turn right at next junction. You'll see the next bench.	
Bench 5 – War Huts This bench is on the edge of the parade ground for soldiers during WW1. From this bench, continue straight.	
At next junction, bear left towards Bench 6.	
Bench 6 – Hednesford Memorial Emblem Continue to follow main pathway. This will go straight then bend to the left.	

Continue on pathway straight on and with a bend to the left, then straight on to reach Bench 7.	
Bench 7 – Walking Boot At this bench, you can sit and face the track towards Cannock Chase Visitor Centre at Marquis Drive, with toilets and café, and WW1 War Hut and play area – subject to opening times.	
Look for the Light blue RAF post, and follow the track towards the Cannock Chase Visitor Centre and Toilets.	
END - Cannock Chase Visitor Centre. End of Wayfinding Wonders – Trail A From here you have three choices. You could extend your experience; Wayfinding Wonders – Trail B Circular route back to the visitor centre (25mins) or Return to beginning on Wayfinding Wonders – Trail C (20mins)	